So, in this section, you learned about a few unit testing scenarios that you see in a lot of real-world applications.

More specifically, you learned how to test methods that return a string or a collection, you learned how to test void methods, methods that throw an exception, or raise an event, and you learn that you should not test private or protected methods, because of their implementation detail.

You should only test the public API, or public interface of a

class, which includes only the public members. The next section is all about exercises. So you will have an opportunity to apply what you have learned in the course so far. So, I will see you in the next section.